ICKNIELD HIGH SCHOOL **KEY STAGE 4 CURRICULUM MAP**

WELL-SEQUENCED **CONTEXUALISED/INCLUSIVE** **AMBITIOUS**

SUBJECT: Textiles AZTEC SUPPORTING EVIDENCE PROJECT **Year: 9**

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Questions	***Drawing/design/colour work.*** How do textiles designers produce primary research for their art work?		**Printing/embroidery/embellishment.** How do textiles designers use artists and designers work for inspiration?		**Tie-dye/ embroidery/designing/drawing** How do textiles designers make and design final outcomes inspired by their own research and drawings?	
'Know what'	**Formal Elements** Line Shape Texture Pattern Tone **Composition Elements** Emphasis Unity Variety Balance **Designers** Zandra Rhodes Mathew Williamson.		**Formal Elements** Colour Shape Form Space **Composition Elements** Unity Proportion / Scale Balance **Designers** Tom Gilmour Margaux Carpentier		**Formal Elements** Line Colour Shape Pattern Space **Composition Elements** Balance Unity Variety **Designers** Mugla. Alexander McQueen menswear. Orane Sigal	
'Know how'	How do textile designers produce primary research for their art work? How to use drawing, painting, colour and line to produce original ideas and design for students work inspired by Aztec culture and pattern. How to take inspiration from artists and designers to inspire original research and final outcomes. How to formulate pattern using original art works and using the colour wheel to inform colour selection.		How do textiles designers use artists and designers work for inspiration? How to take ideas from designers and artists work from different genres and time, relating to current trends and work produced by modern day artists and designers. How to learn from the techniques and style designers and artists are inspired by history of art and work of others. How to draw an animal head and manipulate images with pattern and colour taking inspiration from others and previous drawings and designs.		How do textiles designers make and design final outcomes inspired by their own research and drawings? How to develop ideas for a final outcome using research, drawings, experiments and work produced by other designers and artists. How to experiment and use drawing as a means to express original ideas and realising intentions. How to experiment with media, fabric, embroidery printing fabric, tie dye and knowledge from previous work to produce final design ideas.	

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	How to use a monochrome colour palette to develop ideas for a fabric print. How to develop sketchbooks and how artists use them to develop ideas.	How to formulate different designs and develop art work inspired by previous studies and work produced by others.	Produce development ideas for final products using the sketchbook.
Literacy/ Numeracy/ SMSC/	Annotating ideas and developments Reading relating to artists Writing related to artists	Annotating ideas and developments Reading relating to artists Writing related to artists	Annotating ideas and developments Reading relating to artists Writing related to artists
Disciplinary Literacy Subject specific reading	Zandra Rhodes VOGUE Article. Zandra Rhodes Celebrates 50 Years in Fashion With an Exhibition in London | Vogue Mathew Williamson The guardian. 'An expression of you': fashion virtuoso Matthew Williamson on redesigning his world | Matthew Williamson | The Guardian	Tom Gilmour information. Tom Gilmour - Biography, exhibition, video, picture, artwork (soldart.com) Margaux Carpentier article. Margaux Carpentier (jealousgallery.com)	Mugla information. Meet Mulga – Mulga The Artist Orane Sigal La Serre - Annecy Paysages (annecy-paysages.com)
Careers	Role of a print designer Print Designer Role Explained: Key Skills, Salary, and How to Become One	Vogue- How to become a trainer designer How To Become A Nike Trainer Designer Career Advice Interview | British Vogue | British Vogue	How to become a fashion buyer How to Become a Fashion Buyer | Fashion Buyer Careers UK | Fashion Retail Academy